

SSL, GONE IN 30 SECONDS A BREACH beyond CRIME

PREVIOUSLY...

CRIME

Presented at ekoparty 2012

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Target

Secrets in HTTP headers

Requirements

TLS compression
MITM
A browser





COMPRESSION OVERVIEW

- ✓ DELATE:
 - LZ77: reducing bits by reducing redundancy
 - Googling the googles -> Googling the g(-13,4)s

- Huffman coding: reducing bits by employing an entropy encoding algorithm
 - aka. replace common bytes with shorter codes





SO ABOUT CRIME...

| The Compression Oracle:

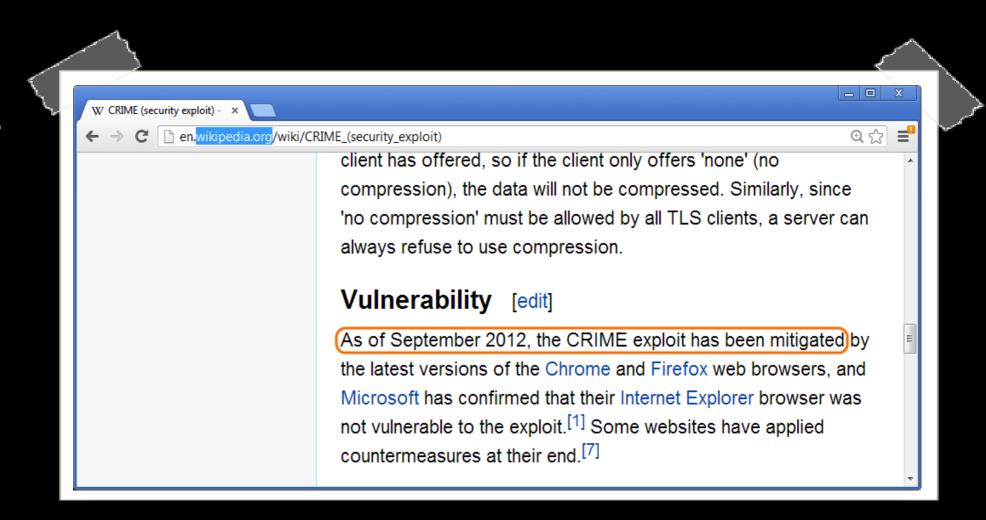
- SSL doesn't hide length
- TLS/SPDY compress headers
- CRIME issues requests with every possible character, and measures the ciphertext length
- Looks for the plaintext which compresses the most guesses the secret byte by byte
- Requires small bootstrapping sequence knownKeyPrefix=secretCookieValue





IT'S FIXED!

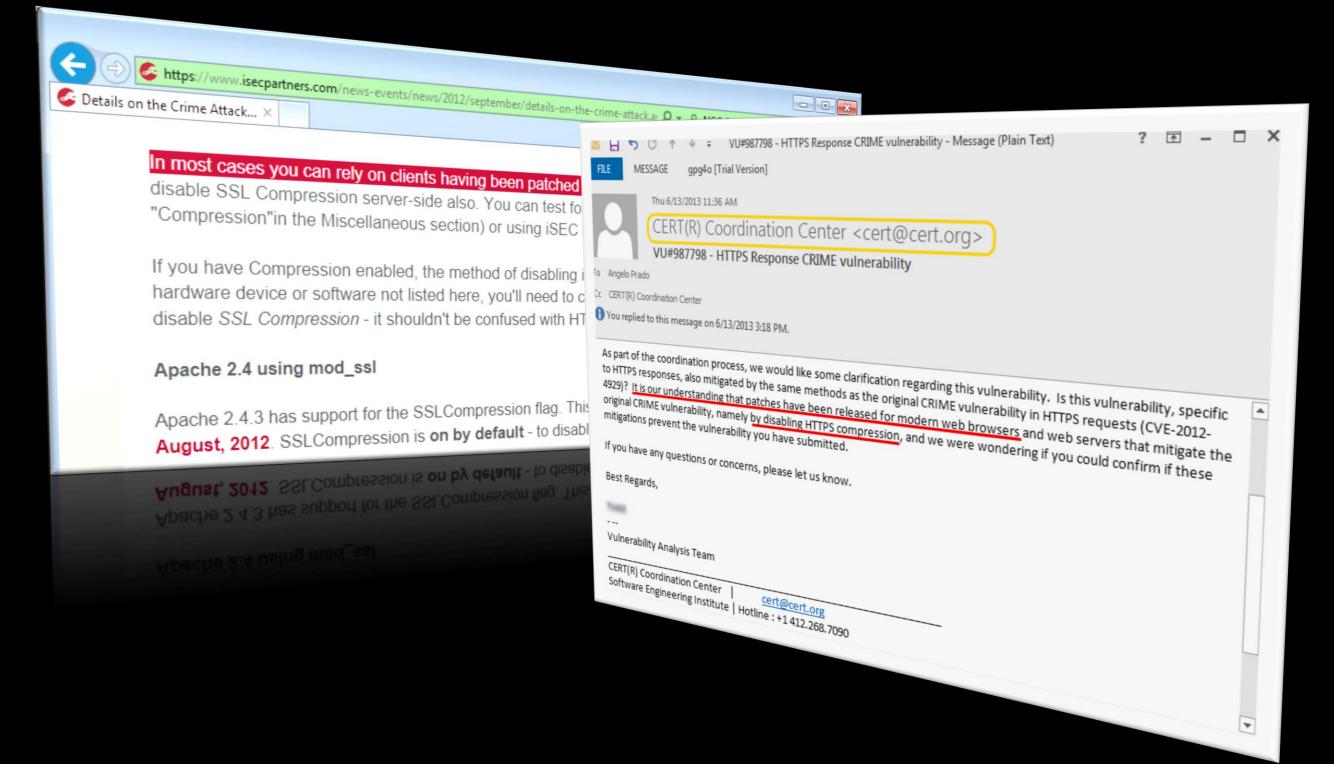
TLS
Compression
Disabled







IT'S FIXED!





DO NOT PANIC »



«IT'S FIXED



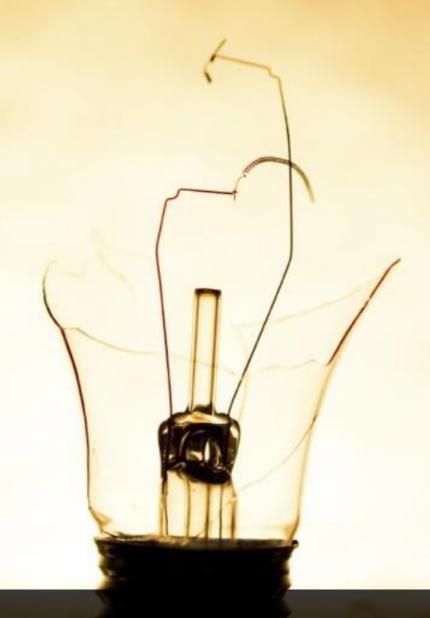


[let's bring it back to life]









INTRODUCING
BREACH

Browser Reconnaissance & Exfiltration via Adaptive Compression of Hypertext

BREACH / the ingredients

GZIP

- · Very **prevalent**
- · Highly impractical to turn off
- · Any browser, any web server

| Fairly stable pages

- · It only takes one
- Less than 30 seconds for simple pages
- · Minutes to hours for more complicated dynamic bodies

| MITM / traffic visibility

· No tampering / SSL downgrade

| SSL / TLS [any version]

· Could be turned off;)

A secret in the response body

- · CSRF, SIDs, PII, ViewState...
- · and much more

| Attacker-supplied data

Guess (in response body)

| Three-characters prefix

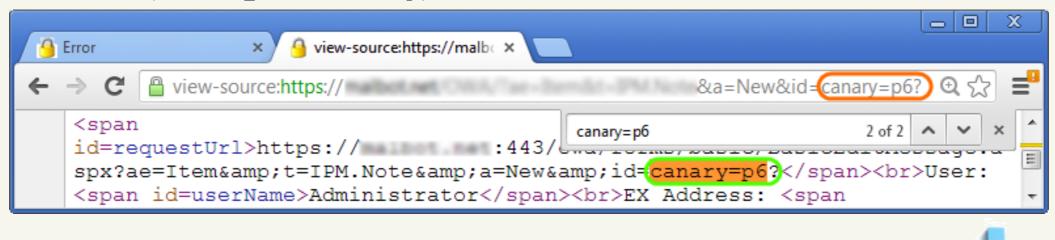
To bootstrap compression



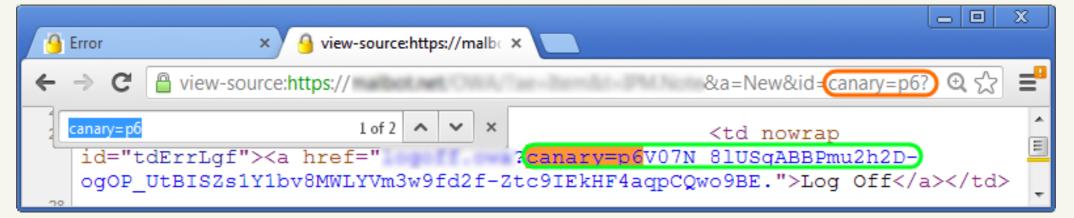


[PREFIX / sample bootstrap]

| Guess (in response body)

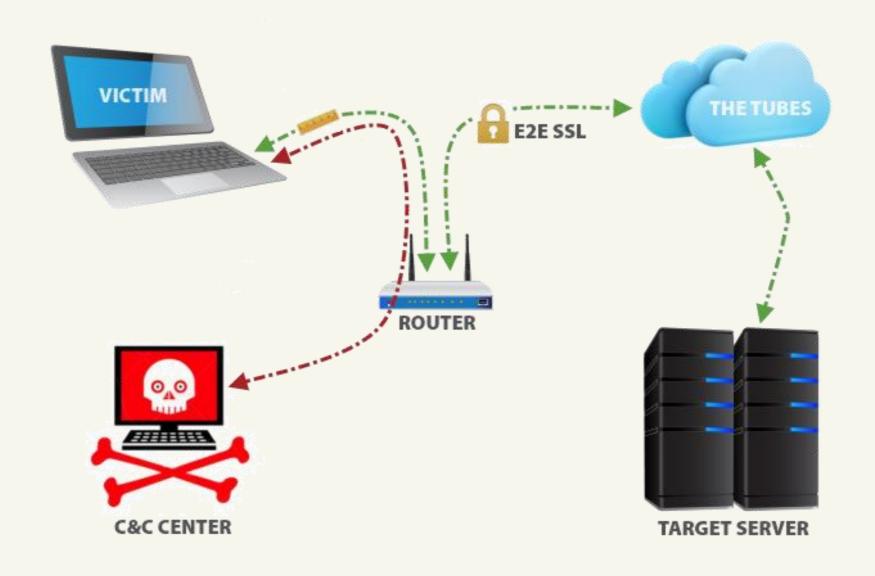


| Target secret (CSRF token)



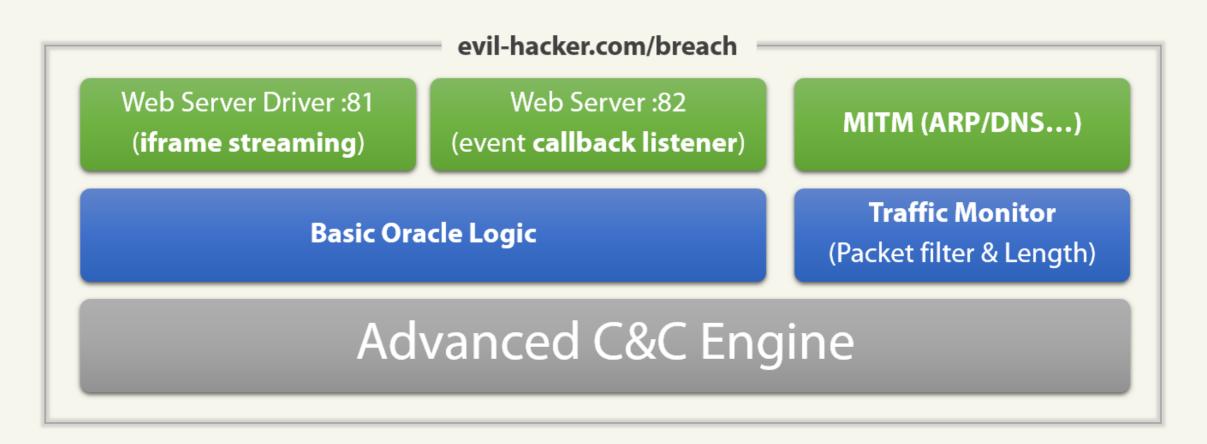


BREACH / architecture





BREACH / command & control









ORACLE

ONE CHARACTER AT A TIME

Guessing byte-by-byte

| AIRBAGS

Random amount of padding

COLLISIONS

Attempt recovery for multiple winnersDetect & roll-back

from wrong path

TWO TRIES

· Issue two HTTPs requests per guess

https://target-server.com/page.php?blah=blah2...

&secret=4bf 7 {}{}(...){}{}{}{}{}

&secret=4bf{}{}(...){}{}{}{}**7**



ORACLE / logic (II)

- ✓ Guess Swap
 - Swap last two characters in the guess
 - Measure overall size increase

```
https://target-server.com/page.php?blah=blah2...
&secret=4bf 7
&secret=4b 7 f
```

- ✓ Character set pool (to eliminate Huffman tree changes between guesses)
 - Add all characters to all guesses, shifting the guessed character into position





C&C/logic

- ✓ Traffic Monitor
 - Transparent relay SSL proxy

MITM: ARP spoofing, DNS, DHCP, WPAD...

- ✓ HTML/JS Controller
 - I. Dynamically generated for specific target server
 - II. Injects & listens to iframe streamer from c&c:81 that dictates the new HTTP requests to be performed (img.src=...)
 - III. Issues the **outbound HTTP requests** to the target site via the victim's browser, session-riding a valid SSL channel
 - IV. Upon synchronous completion of every request (onerror), performs a unique callback to c&c:82 for the Traffic Monitor to measure encrypted response size





C&C/logic

- ✓ Main C&C Driver
 - Coordinates character guessing
 - Adaptively issues requests to target website
 - Listens to JS callbacks upon request completion
 - Oracle measures -inbound- packets length
 - Has built-in intelligence for conflict resolution and recovery







ROADBLOCKS

- ✓ Less than ideal conditions:
 - In theory, two-tries allows for short-circuiting once winner is found
 - In practice, still need to evaluate all candidates
 - Huffman encoding causes collisions
- ✓ Conflict resolution & recovery mechanisms (I) (In case of conflict / no winners)
 - 1. Dynamic airbags
 - 2. Look-ahead (2+ characters) more reliable, but more expensive
 - Best value
 - Averages





ROADBLOCKS

- ✓ Conflict resolution & recovery mechanisms (II)
 - Rollback (in-memory path, last-known conflict)
 - Detect substrings in secret/guess
 - Check compression ratio of guess string
- ✓ Page URL / HTML entity encoding
 - Can interfere with collision bootstrapping and secret key-space





MORE ROADBLOCKS

- Circumventing cache
 - For targets & callback random timestamp
- ✓ Block mode vs. stream cipher mode
 - Align response to a tipping point and overflow into the next block
 - Guess Window (keeping response aligned) as we add characters to the guess, we remove others



EVEN MORE ROADBLOCKS

- ✓ Keep-Alive (a premature death)
 - Image requests vs. scripts vs. CORS requests
- ✓ Browser synchronicity limits (lx)
 - Hard to correlate HTTP requests to TCP segments
- ✓ Filtering out noise
 - Active application?
 - Background polling?





YET MORE ROADBLOCKS

- √ 'Unstable' pages (w/ random DOM blocks)
 - Averaging statistical outlier removal and detection
- ✓ Collateral effects of Huffman tree
 - Weight (symbol) normalization
- Other Misc. Oracles
 - Patent-pending

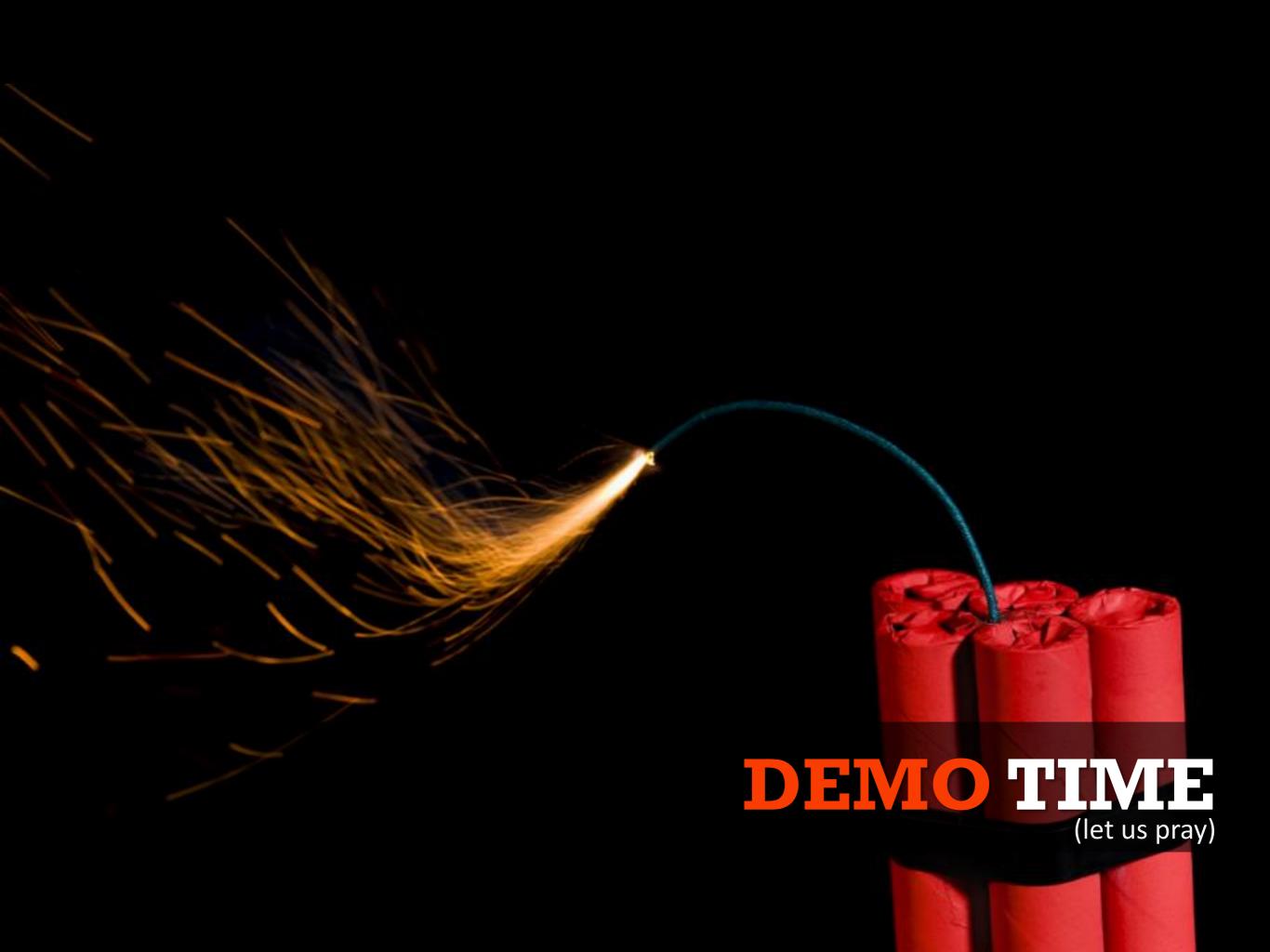




OVERWHELMED?









THE TOOL

MITIGATIONS

RANDOMIZING THE LENGTH

- · variable padding
- · fighting against math
- · /FAIL

SEPARATING SECRETS

deliver secrets in input-less servletschunked secret separation (lib patch)

| DYNAMIC SECRETS

dynamic CSRF tokens per request

CSRF-PROTECT EVERYTHING

·unrealistic

MASKING THE SECRET

- · random **XOR** easy, dirty, practical path
- · downstream enough
- * MONITORING
- DISABLING GZIP
 FOR DYNAMIC
 PAGES





FUTURE WORK

- Better understanding of DEFLATE / GZIP
- Beyond HTTPS
 - Very generic side-channel
 - Other protocols, contexts?
- Stay tuned for the next BREACH







WANT MORE?



BreachAttack.com

PAPER | PRESENTATION | POCTOOL





THANK YOU EVERYBODY!



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Don't forget to fill out* the questionnaire if you liked it * ignore otherwise

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